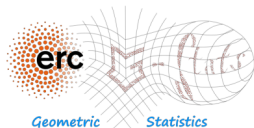


Geomstats: an overview

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The Inria logo is written in a red, cursive script.

Geomstats

1. Geometry: Instantiate a manifold

```
from geomstats.geometry.hypersphere import Hypersphere
sphere = Hypersphere(dim=2)
```

2. Statistics/Learning: Run estimation or learning

```
from geomstats.learning.frechet_mean import FrechetMean
estimator = FrechetMean(space)
estimator.fit(points)
```

Statistics on manifolds

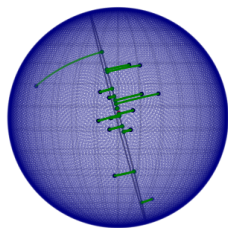
```
from geomstats.geometry.hypersphere \  
    import Hypersphere  
from geomstats.learning.pca \  
    import TangentPCA
```

```
space = Hypersphere(dim=2, equip=True)
```

```
estimator = TangentPCA(space)
```

```
# X.shape: (n_samples, dim + 1)  
estimator.fit(X)
```

```
v_ = estimator.components_[0]
```



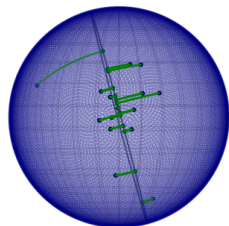
PCA on manifolds

```
estimator = TangentPCA(space)  
estimator.fit(X)
```

$$v = \operatorname{argmax}_v \frac{1}{N} \sum_{j=1}^N d(\mu, \pi_{\gamma_v}(x_j))^2$$

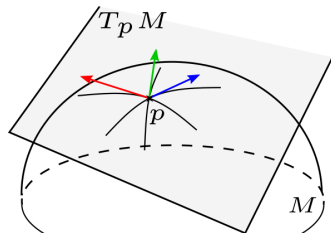
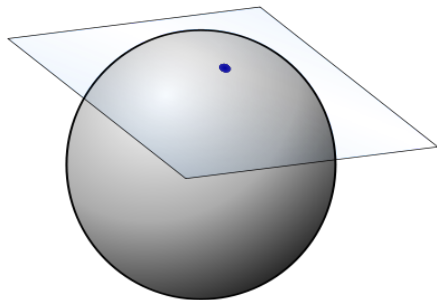
In practice:

1. Move points to tangent space at Fréchet mean
2. Perform standard PCA

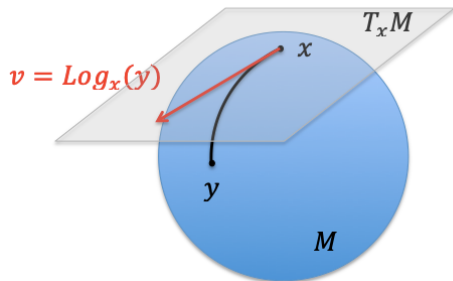


Tangent space

- ▶ Vector space associated to a point in a manifold



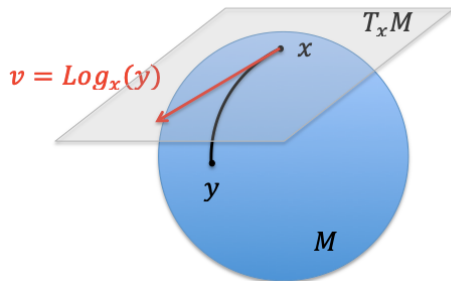
Log, Exp, and geodesics



$$\text{Log}_x : M \rightarrow T_x M$$

$$v = \text{Log}_x(y)$$

Log, Exp, and geodesics



$$\text{Log}_x : M \rightarrow T_x M$$

$$v = \text{Log}_x(y)$$

$$\text{Exp}_x : T_x M \rightarrow M$$

$$y = \text{Exp}_x(v)$$

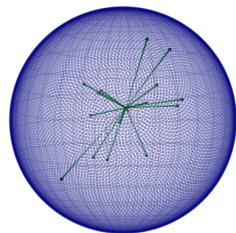
$$\ddot{x}_t^k = - \sum_{i,j} \Gamma_{ij}^k(x_t) \dot{x}_t^i \dot{x}_t^j, k = 1, \dots, d$$

Fréchet mean

```
estimator = FréchetMean(space)
estimator.fit(X)
```

```
mean = estimator.estimate_
```

$$\bar{x} = \operatorname{argmin}_{x \in M} \sum_{i=1}^n d(x_i, x)^2$$



An algorithm:

while condition:

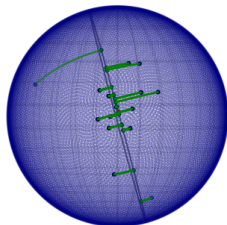
```
grad = -gs.sum(space.metric.log(X, mean)) / n_samples
mean = space.metric.exp(step_size*grad, mean)
```

A quick recap

1. Move points to tangent space at Fréchet mean
2. Perform standard PCA

```
from sklearn.decomposition import PCA
```

```
estimator = PCA()  
estimator.fit(logs)
```

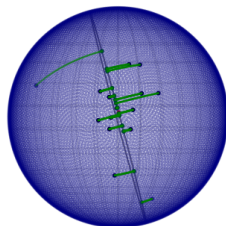


Projection onto a geodesic

$$\pi_{\gamma_v}(x_j) = \operatorname{argmin}_{t \in \mathbb{R}} d(x_j, \operatorname{Exp}_{\mu}(tv))^2$$

```
geod = space.metric.geodesic(  
    mean,  
    initial_tangent_vec=tangent_vec  
)
```

```
point_ = geod(t)  
space.metric.squared_dist(point_, point)
```



Inner product and distance

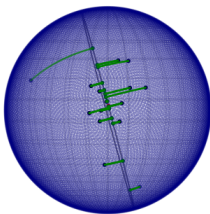
$g_x(\cdot, \cdot)$ on $T_x M$

$$d(x, y)^2 = g_x(v, v), \text{ where } v = \text{Log}_x(y)$$

```
v = space.metric.log(y, x)
squared_dist = space.metric.inner_product(v, v, x)
```

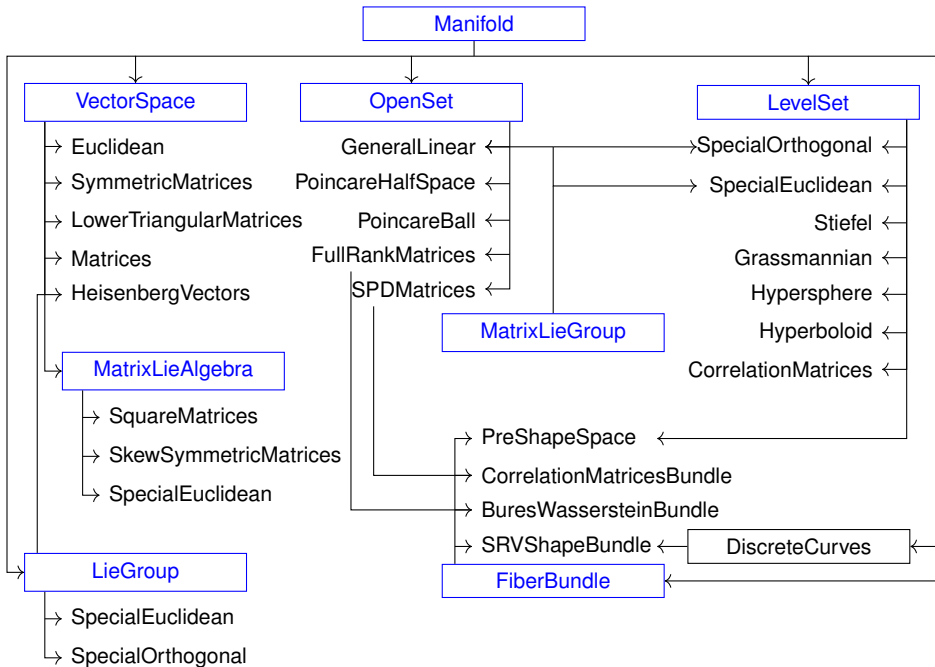
```
# or
squared_dist = space.metric.squared_dist(x, y)
```

Geometry



(M, g)

space = Hypersphere(dim=2, equip=True)



Level Set: Hypersphere

$$S^d = \{x \in \mathbb{R}^{d+1} \mid \|x\|^2 = 1\}$$

```
from geomstats.geometry.hypersphere import Hypersphere

manifold = Hypersphere(dim=2)

point = manifold.random_point()
print(manifold.belongs(point)) # True

vec = manifold.embedding_space.random_point()
tangent_vec = manifold.to_tangent(vec, point)
print(manifold.is_tangent(tangent_vec, point)) # True
```

Open Set: SPD Matrices

$$\text{SPD}(n) = \{\Sigma \in \text{Sym}(n) \mid \forall x \neq 0, x^\top \Sigma x > 0\}$$

```
from geomstats.geometry.spd_matrices import SPDMatrices

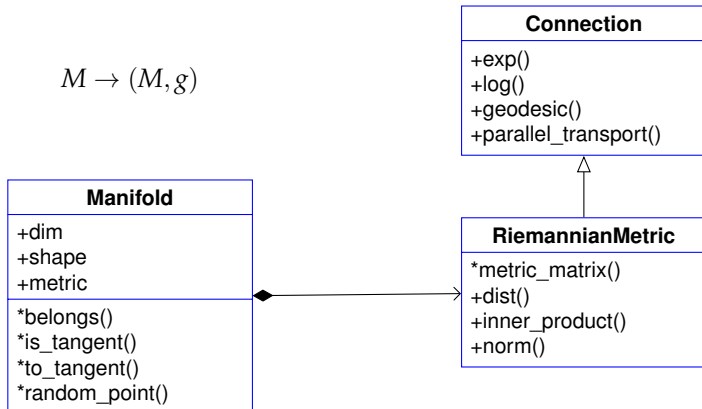
manifold = SPDMatrices(n=2)

point = manifold.random_point()
print(manifold.belongs(point)) # True

vec = manifold.embedding_space.random_point()
tangent_vec = manifold.to_tangent(vec, point)
print(manifold.is_tangent(tangent_vec, point)) # True
```

Connection

$$M \rightarrow (M, g)$$



```
my_manifold = MyManifold(*args, **kwargs, equip=False)
my_manifold.equip_with_metric(MyRiemannianMetric)
```

Connection: Hypersphere

$$\langle v, w \rangle_x = \sum_{i=1}^d v_i w_i = v^\top w$$

```
manifold = Hypersphere(dim=2, equip=False)
manifold.equip_with_metric(HypersphereMetric)

base_point = manifold.random_point()
vecs = manifold.embedding_space.random_point(2)

vec_1, vec_2 = manifold.to_tangent(vecs, base_point)
print(manifold.metric.inner_product(vec_1, vec_2, base_point))

point = manifold.metric.exp(vec_1, base_point)
vec_1_ = manifold.metric.log(point, base_point)
print(gs.allclose(vec_1, vec_1_)) # True

norm = manifold.metric.norm(vec_1, base_point)
dist = manifold.metric.dist(point, base_point)
print(gs.isclose(dist, norm)) # True
```

Connection: SPD Matrices

$$g_{\Sigma}(V, W) = \text{tr}(\Sigma^{-1}V\Sigma^{-1}W)$$

```
manifold = SPDMatrices(n=3, equip=False)
manifold.equip_with_metric(SPDAffineMetric)

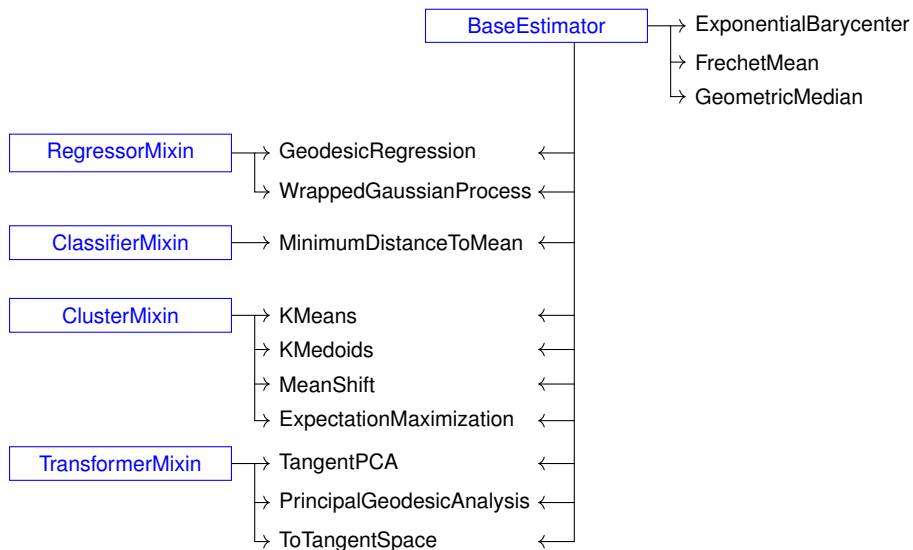
base_point = manifold.random_point()
vecs = manifold.embedding_space.random_point(2)

vec_1, vec_2 = manifold.to_tangent(vecs, base_point)
print(manifold.metric.inner_product(vec_1, vec_2, base_point))

point = manifold.metric.exp(vec_1, base_point)
vec_1_ = manifold.metric.log(point, base_point)
print(gs.allclose(vec_1, vec_1_)) # True

norm = manifold.metric.norm(vec_1, base_point)
dist = manifold.metric.dist(point, base_point)
print(gs.isclose(dist, norm)) # True
```

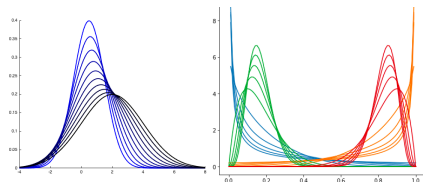
Learning



Other modules

- ▶ Information geometry: learning on parametric probability distributions

- ▶ InformationManifold
- ▶ FisherRaoMetric

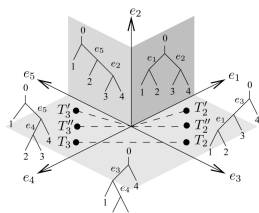
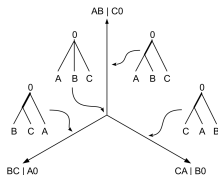


- ▶ Complex manifold (with Yann Cabanes)

- ▶ Duplicate manifold structure to handle complex fields
- ▶ ComplexMatrices, HermitianMatrices, HPDMatrices, Siegel

- ▶ Stratified spaces (with Anna Calissano and Jonas Lueg)

- ▶ Spider
- ▶ GraphSpace
- ▶ BHVSpace, WaldSpace



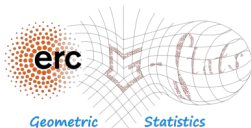
Backend

```
gs.sum(space.metric.log(X, mean))
```

```
import geomstats.backend as gs
```

	numpy	autograd	pytorch
numerical precision		float64	
gpu			✓
automatic differentiation		✓	✓

Inria



Thank you for your attention!

<https://geomstats.ai/>

<https://github.com/geomstats/geomstats>

Nicolas Guigui, Nina Miolane, Xavier Pennec. **Introduction to Riemannian Geometry and Geometric Statistics: from basic theory to implementation with Geomstats.** Foundations and Trends in Machine Learning.